

AOZ Studio Beta - Bug #955

Too many CPU consumed when my app does nothing

11/26/2022 06:30 PM - Baptiste Pillot

Status:	New	Start date:	11/26/2022
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	none		
Affected version:	1.0.0 (B16) u27		

Description

When my app waits for a key input without animation, even when my program has ended and I keep my window opened : the app consumes too many CPU. But it should consume nothing.

The effect is immediate on my laptop which fan make a lot of noise when the CPU works. It's probably less visibles with a lot of computers, but we see it well with CPU monitoring.

Let's benchmark it !

A web page opened, but no AOZ app :

clipboard-202211261829-pl1dm.png

My AOZ app, which does nothing (UI waiting for keyboard, Curs Off), still opened :

clipboard-202211261830-tcxkf.png

My AOZ app, which does nothing (ended), still opened :

clipboard-202211261831-fdyva.png

There is probably something to do to save the planet being more green with it.

If I program still apps, I don't want it to empty my users battery cells that fast.

History

#1 - 11/26/2022 06:30 PM - Baptiste Pillot

- File deleted (Capture d'écran_2022-11-26_18-25-35.png)

#2 - 11/26/2022 06:31 PM - Baptiste Pillot

- File clipboard-202211261831-fdyva.png added

- Description updated

#3 - 11/26/2022 06:31 PM - Baptiste Pillot

- File deleted (clipboard-202211261830-3gtce.png)

Files

clipboard-202211261829-pl1dm.png	160 KB	11/26/2022	Baptiste Pillot
clipboard-202211261830-tcxkf.png	233 KB	11/26/2022	Baptiste Pillot
clipboard-202211261831-fdyva.png	213 KB	11/26/2022	Baptiste Pillot