

AOZ Studio Beta - Bug #898

Boom, Shoot and Bell produce errors in Direct Mode.

06/06/2022 02:46 PM - Brian Flanagan

Status:	New	Start date:	06/06/2022
Priority:	Low	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	none		
Affected version:	1.0.0 (B15)		
Description			
I've seen both "Bank not reserved" as well as "Internal Error" when using these commands in Direct mode. These sounds should be available at all times, so "Bank not reserved" should not apply.			

History

#1 - 06/06/2022 02:55 PM - Brian Flanagan

- Priority changed from Normal to Low