AOZ Studio Beta - Bug #892

Bob/Sprite Move x/y <num> and Bob/Sprite Move on <num> have no effect

03/13/2022 10:28 AM - malcolm harvey

Status:	Closed	**Start date:**	03/13/2022
Priority:	Normal	**Due date:**	
Assignee:	Francois Lionet	**% Done:**	0%
Category:		**Estimated time:**	0:00 hour
Target version:	none		
Affected version:	1.0.0 (B12) u19		

Description

If you substitute the below line Move y 2,"(1,5,20)(1,-5,20)l" : Move on with
instead, Sprite Move y 2,"(1,5,20)(1,-5,20)l" : Sprite Move on the Sprite or Bob does not move no effect.
It seams they actually only moves with Move x/y and Move on . (Possibly not implemented).

```
#manifest:"aoz"
#splashScreen:false
#googleFont:"baloo"
#speed:"fair"
#useAssetsResources:true

load asset "charscreen.png",2 //load in gfxscreen cover bob 10
screen 0

start:
sprite 2,160,100,2
Move y 2,"(1,5,20)(1,-5,20)l" : Move on
wait vbl
wait key
goto start
```

History

#1 - 04/05/2022 12:53 PM - Francois Lionet

- Status changed from New to Resolved

- Assignee changed from AOZ Studio Team to Francois Lionet

Fixed!

#2 - 05/23/2022 10:28 AM - malcolm harvey

- Status changed from Resolved to Closed