

AOZ Studio Beta - Bug #870

Sprite and bobs not appearing (Librewolf) browser

11/23/2021 07:26 AM - malcolm harvey

<b>Status:</b>	Closed	<b>Start date:</b>	11/23/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	AOZ Studio Team	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	none		
<b>Affected version:</b>	1.0.0 (B11) u17		
<b>Description</b>			
<p>Currently Librewolf not displaying bobs and sprite or background using bobs etc currently. <a href="https://librewolf-community.gitlab.io/install/">https://librewolf-community.gitlab.io/install/</a> eg:Sprites and Bob especially bobs used as backgrounds for scrolling and onscreen objects display as vertical bars currently in there, not getting image data etc. Like the bob demo of daves below attached, its not displaying any images at all only lines in LibreWolf..</p> <p>Blitted images are ok tho and text in consoles. Sprites are also displaying as just bars also.</p>			

History

#1 - 06/30/2022 10:05 PM - malcolm harvey

- Status changed from New to Closed

No I believe this is an issue now with librewolf, just simply even in later versions tested (now 8 months later) features still very beta in the browser and elements missing with it. Closed for now, will test again in the future.

Files

Strange_result librewolf.png	191 KB	11/23/2021	malcolm harvey
strange result 1.png	34.2 KB	11/23/2021	malcolm harvey