

AOZ Studio Beta - Bug #856

UI Text box hold last char in buffer

10/24/2021 12:02 PM - Paul Kitching

| | | | |
|--------------------------|-----------------|------------------------|------------|
| Status: | New | Start date: | 10/24/2021 |
| Priority: | Normal | Due date: | |
| Assignee: | Francois Lionet | % Done: | 0% |
| Category: | | Estimated time: | 0:00 hour |
| Target version: | none | | |
| Affected version: | 1.0.0 (B10) u16 | | |

Description

If I enter some text in a text box, then check for a key press, it will return the last character entered in the text box.

e.g.

```
#splashScreen:False
#googleFont:"baloo"
curs off:flash off
global cont
```

```
cont=false
UIScreen1
while not cont
    wait vbl
wend
do
    k$=inkey$
    s=scancode
    if s<>0 then print s
    wait vbl
loop
```

```
// ##*AOZUIDesignerGeneratedCode*##
```

```
Procedure UIScreen1
```

```
// *****
// The contents of this procedure is generated by the UI Designer.
// Do not modify the contents of this procedure with the code editor.
// *****
```

```
UI TextBox "UITextBox0", x=10, y=10, width=300, fontName$="baloo"
```

```
UI Button "UIButton1", x=10, y=100, width=150, height=50, content$="button", fontName$="baloo", on
Click$="PRESS"
```

```
End Proc
```

```
Procedure PRESS[ID$]
```

```
    // Add your onClick$ code here
```

```
    ui cls
```

```
    cont=true
```

```
End Proc
```

A Clear Key after the Wend will fix it, but shouldn't be needed.