

AOZ Studio Beta - Bug #797

Wait input doesn't check the joystick

07/03/2021 10:56 AM - Paul Kitching

<b>Status:</b>	Feedback	<b>Start date:</b>	07/03/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Francois Lionet	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	none		
<b>Affected version:</b>	1.0.0 (B11) u17		
<b>Description</b>			
Wait Input checks the mouse and keyboard, but doesn't check the fire button.			

History

#1 - 07/15/2021 05:40 AM - Francois Lionet

- Status changed from New to Resolved

Fixed!

#2 - 09/18/2021 01:55 AM - Brian Flanagan

- Status changed from Resolved to Feedback

- Affected version changed from 1.0.0 (B8) u15 to 1.0.0 (B10) u16

Re-tested in 1.0.0 (B10) u16.

Still fails on the Fire button.

#3 - 11/13/2021 12:36 PM - Paul Kitching

- Affected version changed from 1.0.0 (B10) u16 to 1.0.0 (B11) u17

Still not working in Beta 11