

# AOZ Studio Beta - Bug #789

## volume audio a,b-c gives internal error

06/25/2021 08:12 PM - Paul Kitching

<b>Status:</b>	Closed	<b>Start date:</b>	06/25/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	David Baldwin	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>	none		
<b>Affected version:</b>	1.0.0 (B8)		
<b>Description</b>			
<pre>load asset "sound.mp3",1 vol=50 volume audio 1,vol-10 play audio 1</pre>			
If you remove the -10 it works. This is with Update 14.			

### History

#### #1 - 06/26/2021 07:05 AM - David Baldwin

fixed! Brackets missing in instruction definition.

#### #2 - 06/26/2021 05:41 PM - David Baldwin

- Assignee changed from Francois Lionet to David Baldwin

#### #3 - 06/26/2021 05:41 PM - David Baldwin

- Status changed from New to Resolved

#### #4 - 07/15/2021 10:13 AM - Brian Flanagan

- Status changed from Resolved to Closed

Internal error corrected.

Working now, including volume!

There is a different problem though. Sound only plays every other time it is called! (making new ticket)