

AOZ Studio Beta - Bug #77

problème avec Atan

01/24/2020 09:32 AM - jonathan thiroux-collard

Status:	Closed	Start date:	01/24/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	0.9.3.2		
Affected version:	0.9.3.1		

Description

La commande Atan ne fonctionne pas avec la version 0.9.3.1

```
number# = (y-y0)/(x-x0)
```

```
angle# = Atan(number#) // error: type mismatch
```

History

#1 - 01/24/2020 10:09 AM - Francois Lionet

- Status changed from New to Resolved

- Target version set to 0.9.3.2

Fixed!

#2 - 01/27/2020 08:27 PM - Baptiste Pillot

- source : <https://www.amos2.fr/ide/Amos2/Ide/Program/447>
- run : <https://www.amos2.fr/run/tickleman/77/>
- compile result : **main.aoz:3:22: error: type mismatch**
- complete compiler log (0.9.3.1) :

```
Error during compilation
AOZ Transpiler Version 0.9.3.1 - 21/01/2020
By Francois 'Amos' Lionet (c) AOZ Studio 2019
Website: https://aoz.studio
Support the project on Patreon: http://www.patreon.com/francoislionet
-----
PATH->Z:/home/amos2/compiler/0.9.3.1/languages
Removing directory: /home/amos2/ide/input/tickleman/77/html
Compiling /home/amos2/ide/input/tickleman/77, emulation: PC, speed: fast.
First pass...
main.aoz:3:22: error: type mismatch
{}
Task failed, no code generated...
```

Waiting for 0.9.3.2 to validate this :).

#3 - 02/01/2020 08:37 AM - Baptiste Pillot

- Status changed from Resolved to Closed

Ok.