

## AOZ Studio Beta - Bug #726

### Amal animation scripts are not running

04/19/2021 12:20 PM - David Baldwin

<b>Status:</b>	Closed	<b>Start date:</b>	04/19/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Francois Lionet	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>			
<b>Affected version:</b>	1.0.0 (B7)		

#### Description

Amal animation scripts are not running. Movements are ok, just the animations not working. This has been a problem since a few versions ago.

Eg. The ghosts in Crunchman, and the sparks sprites at the sides SHOULD be animated.

#### History

#1 - 07/23/2021 07:43 PM - David Baldwin

- Status changed from New to Resolved

#2 - 07/23/2021 07:44 PM - David Baldwin

- Status changed from Resolved to Closed