

AOZ Studio Beta - Bug #71

Rainbow Colours

01/22/2020 12:57 PM - Nick Morison

Status:	Closed	Start date:	01/22/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:	0.9.4		
Affected version:	0.9.3.1		

Description

Rainbow Colours are wrong also, Aoz doesn't seem to be taking into account the last quotes in the set rainbow command

i.e the below should produce a blue rainbow, but instead it's red:

```
#manifest:"amiga"  
#splashScreen:false  
Set Rainbow 0,1,16,"","", "(1,1,15)"  
Rainbow 0,56,1,255  
Curs Off : Flash Off
```

History

#1 - 01/22/2020 11:05 PM - Baptiste Pillot

- Assignee changed from Nick Morison to Francois Lionet

#2 - 01/23/2020 07:25 PM - Baptiste Pillot

- source : <https://www.amos2.fr/ide/Amos2/Ide/Program/433>
- run : <https://www.amos2.fr/run/tickleman/71/>

Could not reproduce the exact problem. On my side, I never see a rainbow work, sorry. Strange. (here my window stays black).

Perhaps could you join your manifest.hson to this issue ? Thanks.

#3 - 02/03/2020 06:17 PM - Francois Lionet

- Status changed from New to Resolved

- Target version set to 0.9.4

Corrected. Rainbows now work just like on the Amiga, and speed seems to be correct despite a massive remap of the display canvas...

#4 - 02/05/2020 12:42 PM - Nick Morison

Colours seem to be working fine now :)

#5 - 03/07/2020 11:43 AM - Baptiste Pillot

- Description updated

- Status changed from Resolved to Closed

Confirmed working using the 'amiga' manifest.
Ok.

#6 - 10/04/2020 09:20 PM - Brian Flanagan

- File bug71.png added

Re-tested in Beta RC3.
This no longer works.
See new attachment.

Files

bug71.png

43.2 KB

10/04/2020

Brian Flanagan