# AOZ Studio Beta - Bug #692

# **Bob Skew not working**

03/14/2021 04:25 PM - Paul Kitching

Status: Closed Start date: 03/14/2021

**Priority:** Due date: Normal

Assignee: Francois Lionet % Done: 0%

Category:

**Estimated time:** 2:00 hours

Target version: 1.0.0 (B7) Affected version: 1.0.0 (B5)

### Description

Bob Skew doesn't do anything.

```
#manifest: "aoz"
#splashScreen:False
c=0
for x=1 to 150
    add c,1,0 to 31
    bar rnd(screen width),rnd(screen height) to rnd(screen width),rnd(screen height)
next x
ink 0
get image 1,150,50,550,150
cls
bob 1,150,50,1
bob skew 1,2
wait key
```

#### History

### #1 - 03/19/2021 08:56 PM - Brian Flanagan

- Estimated time set to 2:00 h
- Affected version changed from 1.0.0 (B4) to 1.0.0 (B5)

Confirmed this is still a problem in 1.0.0 (B5).

#### #2 - 03/31/2021 02:40 PM - Francois Lionet

- Status changed from New to Resolved

Fixed!

#### #3 - 04/01/2021 10:31 AM - Brian Flanagan

- Status changed from Resolved to Closed
- Target version set to 1.0.0 (B7)

Working in B7!

04/20/2024 1/1