

AOZ Studio Beta - Bug #651

X = X + 1 with X being NON intialised cause crashes later in the application

01/31/2021 09:21 AM - Francois Lionet

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|--------------------------|-----------------|------------------------|------------|
| Status: | Closed | Start date: | 01/31/2021 |
| Priority: | Normal | Due date: | |
| Assignee: | Francois Lionet | % Done: | 0% |
| Category: | | Estimated time: | 0:00 hour |
| Target version: | Beta 3 | | |
| Affected version: | | | |

Description

This used to print "NaN"...

```
// Start of the program
```

```
x = x + 1
```

```
Print x
```

Solution: for the main application and it only, ALL variable are now initialized instead of relying on automatic detection.

History

#1 - 07/15/2021 10:54 AM - Brian Flanagan

- Status changed from Resolved to Closed

Verified working! :-)