AOZ Studio Beta - Bug #636

The "Pac Guy" does not rotate properly in ASCII Man Reloaded.

01/24/2021 09:34 PM - Brian Flanagan

Status:	Closed		**Start date:**	01/24/2021
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	1:00 hour
Target version:				
Affected version:	1.0.0 (B3)			

Description

The up & down rotation of the "pac guy" doesn't work at all.
The left and right rotation works fine.

Perhaps this is a Bob rotation issue?

History

#1 - 01/29/2021 08:24 AM - Brian Flanagan

- Status changed from New to Resolved

It appears that the vertical rotation issue has been corrected, however, there are still problems with collisions. (I'll create a new ticket for that.)

#2 - 07/15/2021 12:42 PM - Brian Flanagan

- Status changed from Resolved to Closed

Verified - Working!