AOZ Studio Beta - Bug #605

The polygon command draws a figure that is 1 pixel smaller than it should be all the way around.

12/03/2020 09:33 PM - Brian Flanagan

Status:	Resolved		**Start date:**	12/03/2020
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	1:00 hour
Target version:				
Affected version:	Beta 2			

Description

The reason it was not the correct size is that it wasn't including the border as part of the shape.

I've already fixed this in rscreen.js which I'll deploy shortly.

History

#1 - 12/03/2020 09:33 PM - Brian Flanagan

- Status changed from New to Resolved