

AOZ Studio Beta - Bug #570

Multiple calls to point function between waits is generating verbose messages in console.

11/15/2020 08:33 PM - David Baldwin

Status:	Closed	Start date:	11/15/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:			
Affected version:	Beta RC3		

Description

Multiple calls to point function between waits is slowing program significantly and generating verbose messages in console.

Here's a simple demonstration:-

```
Fix 2
Do
For f=1 to 10
Locate 0,0 : Print timer
P=Point (100,100)
next f
wait vbl
loop
```

ERROR MESSAGE

[Violation] 'requestAnimationFrame' handler took 147ms

History

#1 - 11/19/2020 10:17 AM - Baptiste Bideaux

- Status changed from New to Resolved

Well, modify your code like this :

```
Do
For f=1 to 10
Locate 0,0 : Print timer
P=Point (100,100)
Wait Vbl
next f
wait vbl
loop
```

That's works in AOZ Viewer and Browser.

#2 - 11/23/2020 06:13 PM - David Baldwin

- Status changed from Resolved to Closed