

AOZ Studio Beta - Bug #496

When using Add to increment an Integer variable, if the amount you're adding comes from a float NaN is the result.

09/16/2020 09:34 AM - Brian Flanagan

Status:	Closed	Start date:	09/16/2020
Priority:	Normal	Due date:	
Assignee:	Brian Flanagan	% Done:	0%
Category:		Estimated time:	2:00 hours
Target version:	Beta RC2		
Affected version:	Beta RC2		
Description			
<pre>LEVEL = 50 V# = 10 Add LEVEL, V# Print LEVEL</pre>			
The result printed is: NaN			
The work-around (and best practice) is to use Int on a floating point operand that will modify an integer variable.			

History

#1 - 09/16/2020 12:48 PM - Brian Flanagan

- Status changed from In Progress to Resolved
- Target version set to Beta RC2

It's fixed.

#2 - 09/16/2020 01:55 PM - Brian Flanagan

- Estimated time set to 2:00 h

#3 - 04/11/2021 02:51 PM - Brian Flanagan

- Status changed from Resolved to Closed

Resolved in Beta RC2.

Works in the current Version as well. (1.0.0 (B7))