

## AOZ Studio Beta - Bug #437

### Inkey\$ detecting keypress when not pressed

08/05/2020 01:48 PM - Paul Kitching

<b>Status:</b>	Closed	<b>Start date:</b>	08/05/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Brian Flanagan	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>			
<b>Affected version:</b>	0.9.9.4		

#### Description

In this example, pressing 'p' doesn't pause the program for more than the wait command. It's getting past the inkey\$ check, which was working on older versions:

```
#manifest: "aoz"
#splashScreen:false
pen 1
do
  locate 1,1:print rnd(10)
  if key state(80) // p to pause
    locate 0,4:centre "Paused"
    wait 0.5
    clear key
    while inkey$=""
      wait vbl
    wend
    cls
  end if
  wait vbl
loop
end
```

#### History

##### #1 - 08/11/2020 09:40 AM - Brian Flanagan

- Status changed from New to Resolved
- Assignee changed from AOZ Studio Team to Brian Flanagan

This is working in the current version.

##### #2 - 09/04/2020 05:05 PM - Brian Flanagan

- Status changed from Resolved to Closed

Re-tested in 0.9.9.4 RC1 to verify.