

AOZ Studio Beta - Bug #350

Sprite Hide generates error

04/19/2020 08:42 AM - jean pierre creis

Status:	Closed	Start date:	04/19/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	2:00 hours
Target version:			
Affected version:	Beta RC2		
Description			
Sprite 1,50,50,1 Sprite Hide 1 generates an internal error.			

History

#1 - 05/08/2020 01:23 PM - Baptiste Pillot

- Affected version changed from to 0.9.8.1

#2 - 09/20/2020 07:31 PM - Brian Flanagan

- Estimated time set to 2:00 h

- Affected version changed from 0.9.8.1 to Beta RC2

Re-tested in Beta RC2. Still a problem.

#3 - 02/13/2022 12:49 PM - David Baldwin

- Status changed from New to Closed

Fixed