

## AOZ Studio Beta - Bug #289

### Quick Fix - Typo in Collisions.aoz - bug not resolved though.

03/04/2020 11:35 AM - David Baldwin

<b>Status:</b> Closed	<b>Start date:</b> 03/04/2020
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> Francois Lionet	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0:00 hour
<b>Target version:</b>	
<b>Affected version:</b> 0.9.6	
<b>Description</b> Line 163 in collisions.aoz is:-  return colliging;  Still doesn't fix the internal error bug though :(	

#### History

**#1 - 03/08/2020 01:11 PM - David Baldwin**

Now fixed in version 0.9.6.1

**#2 - 03/13/2020 10:09 PM - David Baldwin**

- Status changed from New to Closed