AOZ Studio Beta - Bug #149

Hotspots imported from AMOS abk banks are not imported

02/07/2020 09:51 PM - Anonymous

Status:	Resolved		**Start date:**	02/07/2020
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0:00 hour
Target version:	Beta RC4			
Affected version:	0.9.4			

Description

After importing an AMOS file with an abk bank with sprites with different hotspots it seems like the hotspots are not preserved.

History

#1 - 02/07/2020 09:57 PM - Jason Wroe

By Jason Wroe

#2 - 10/27/2020 04:31 PM - Francois Lionet

- Status changed from New to Resolved

- Target version set to Beta RC4

Fixed!