

AOZ Studio Beta - Bug #143

Rainbow works in Amiga mode, but not PC

02/06/2020 08:34 PM - Paul Kitching

Status:	Feedback	Start date:	02/06/2020
Priority:	Normal	Due date:	
Assignee:	Francois Lionet	% Done:	0%
Category:		Estimated time:	8:00 hours
Target version:	0.9.5		
Affected version:	1.0.0 (B10) u16		
Description <pre>#manifest: "pc" #splashScreen:false #rainbowMode:"slow" Set Rainbow 0,1,16,"(1,1,15)", "", "" Rainbow 0,56,1,255 Curs Off : Flash Off wait vbl</pre> <p>Change the mode to "amiga" and it works. I'm not sure if this is supposed to work in PC mode, as I know there are some problems with it using fast/slow mode.</p>			

History

#1 - 02/22/2020 06:07 AM - Francois Lionet

- Status changed from New to Resolved
- Target version set to 0.9.5

Fixed! Happened because of the splash screen.

#2 - 03/07/2020 01:52 PM - Baptiste Pillot

- Status changed from Resolved to Feedback

- source : <https://www.amos2.fr/ide/Amos2/Ide/Program/485>
- run : <https://www.amos2.fr/run/tickleman/143>
- result : no rainbow, not working.

#3 - 10/04/2020 10:37 PM - Brian Flanagan

- File Bug143.png added

It's worse now.

I get a black screen in AOZ/PC mode.

I get an orange and black mess in Amiga mode.

#4 - 10/04/2020 10:38 PM - Brian Flanagan

- Estimated time set to 8:00 h
- Affected version changed from 0.9.4 to Beta RC3

#5 - 02/25/2021 04:43 PM - Paul Kitching

- Affected version changed from Beta RC3 to 1.0.0 (B4)

I get an internal error now for both modes.

#6 - 08/03/2021 11:17 AM - malcolm harvey

This is also internal error now for both modes still Beta 8.

#7 - 09/19/2021 05:45 PM - Paul Kitching

- Affected version changed from 1.0.0 (B4) to 1.0.0 (B10) u16

I'm getting blank screen and the program doesn't end for both Amiga and AOZ modes.

Files

Bug143.png	43.5 KB	10/04/2020	Brian Flanagan
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