AOZ Studio Beta - Bug #132

Font\$ is messed up in Amiga mode (several problems, but all related)

02/05/2020 04:48 PM - Brian Flanagan

Status: New Start date: 02/05/2020 **Priority:** Normal Due date: Assignee: % Done: 0% Category: **Estimated time:** 2:00 hours Target version: 1.0.0 (B3) Affected version:

Description

Font\$(x) should contain:

Chars 1-30: Font name (left justified, spaces padded right)
Chars 31-34: Font size (left justified, spaces padded right)

Chars 35-38: Font type (left justified, spaces padded right)

Problems:

- 1. Len(Font\$(x)) should always be 38, but it's 39. (I'm guessing that the name has an extra space padded.)
- 2. There are 2 spaces at the beginning of the font size.
- 3. There are 2 spaces at the beginning of the font type.
- 4. The '.font' is not included in the font name.
- 5. The first letter of "rom" should be capitalized. (Rom)
- 6. There should be a space padded after Rom, like so: "Rom ".
- 7. The wrong fonts are coming up in the wrong order, with the wrong pixel heights.

Example:

```
#manifest: "amiga"
Screen Open 0,640,200,32,Hires
Get Fonts
For f=1 To 9
    F$=Font$(f)
    FontName$=Mid$(F$,1,30) : Rem 1st 30 characters should be the font name
    FontSize$=Mid$(F$,31,4) : Rem Characters 31-34 should be the font size
    FontType$=Mid$(F$,35,4) : Rem Characters 35-38 should be the font type
    Print "Font$(";Right$(Str$(f),Len(Str$(f))-1);"):[";F$;"] (len: ";Len(F$);") should be 38."
    Print "Font: [";FontName$;"] ";
    Print "Size: [";FontSize$;"] ";
    Print "Type: [";FontType$;"] "
```

There should be 9 ROM fonts (1-9), in the following order, with the pixel heights shown below:

```
1: topaz.font, 8
2: topaz.font, 9
3: 2001.font, 8
4: broadway.font, 16
5: lines.font, 21
6: mFast.font, 20
7: News.font, 23
8: Peridot.font, 7
9: Pica.font, 32
```

Instead, now we're getting:

```
1. broadway, 16
2. lines, 16
3. mFast, 16
4. News, 16
5. peridot, 16
6. Pica, 16
```

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```
7. sapphire, 16
8. n/a
```

9. n/a

History

#1 - 02/28/2020 09:06 PM - Brian Flanagan

- Affected version changed from 0.9.4 to 0.9.5.1

Problems still exist in 0.9.5.1.

#2 - 07/22/2020 09:35 AM - Brian Flanagan

- Affected version changed from 0.9.5.1 to 0.9.9.3

Problem still exists in 0.9.9.3

In addition, now Get Fonts, Get ROM Fonts, Get Disk Fonts all fail.

#3 - 08/12/2020 08:47 AM - Brian Flanagan

- Affected version changed from 0.9.9.3 to 0.9.9.4

Problems still exist. (0.9.9.4 rel1)

#4 - 10/12/2020 12:42 PM - Brian Flanagan

- Estimated time set to 2:00 h
- Affected version changed from 0.9.9.4 to Beta RC3

We're now getting 9 fonts showing in the Amiga manifest, but they're still the wrong face & name.

```
0 2001 16 rom
1 broadway 16 rom
2 lines 16 rom
3 mFast 16 rom
4 News 16 rom
5 peridot 16 rom
6 Pica 16 rom
7 sapphire 16 rom
8 topaz 16 rom
```

#5 - 10/12/2020 12:44 PM - Brian Flanagan

that last comment should have read "wrong face & size"

#6 - 02/20/2021 07:34 AM - Brian Flanagan

- Affected version changed from Beta RC3 to 1.0.0 (B3)

Font\$ is still pretty messed up in Amiga mode. The above problems still exist.

Summary:

The default font is wrong.

The fonts faces and sizes are wrong.

Referencing Font\$(n) where n is > # of fonts -1 causes an Internal error.

Font\$(0) should be an empty string.

The string returned by Font\$ is incorrectly formatted. It should be:

Bytes 1-30: Font Name (left justified, spaces padded right)

Bytes 31-34: Font Size (left justified, spaces padded right)

Bytes 35-38: Font Type (left justified, spaces padded right) Contains "Rom " or "Disc"

The Length of Font\$(n) should ALWAYS be 38 (with format specified as above)

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