AOZ Studio Beta - Bug #123

Rainbow colour mapping issue

02/05/2020 10:04 AM - Nick Morison

Status:	In Progress		**Start date:**	02/05/2020
Priority:	Normal		**Due date:**	
Assignee:	Francois Lionet		**% Done:**	0%
Category:			**Estimated time:**	0:00 hour
Target version:				
Affected version:	0.9.4			

Description

There seems to be an issue when mapping a rainbow onto different colours (other than 0), it leaves a white border around the objects drawn:

```
#manifest:"amiga"
#fullScreen:true
#splashScreen:false

screen open 0,320,200,16,lowres
curs off: flash off: cls 0
pen 2 : paper 0: print "This leaves a white border around the text."
ink 2 : bar 100,100 to 150,150  // white border also drawn around the bar (filled box!!).

set rainbow 0,2,32,"","","(1,1,15)(1,-1,15)" // rainbow mapped to colour 2
rainbow 0,0,0,32
wait key
```

History

#1 - 02/22/2020 08:45 AM - Francois Lionet

- Status changed from New to In Progress

This cannot be corrected today, it is due to the anti-aliasing of the canvas with the Google fonts.
It will be corrected later.