

AOZ Studio Beta - Bug #108

Help_60 compiles, but produces a black screen with an FPS indicator.

02/03/2020 05:08 PM - Brian Flanagan

Status: New	Start date: 02/03/2020
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0:00 hour
Target version:	
Affected version: 0.9.5.1	

Description

The FPS indicator varies, so the program may be running.

It just produces no display.

Clicking the mouse buttons will make a faint display appear, with a changing number showing up at the top of the display. (See snapshot.)

History

#1 - 02/28/2020 07:04 PM - Brian Flanagan

- Affected version changed from 0.9.3.2 to 0.9.5.1

Retested in 0.9.5.1. It is only partially working now.

The numbers now appear, however there are other issues:

1. The Writing mode is messed up, so when they change, they over-write the previous ones.
2. The AMAL animation on the background screen isn't working.
3. The background screen colors are wrong.

Files

Help60.PNG	64.5 KB	02/03/2020	Brian Flanagan
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