

Issues

| # | Project | Tracker | Priority | Status | Subject | Updated | Author | Affected version | Target version |
|-----|-----------------|---------|----------|----------|---|---------------------|---------------|------------------|--------------------|
| 933 | AOZ Studio Beta | Bug | Normal | Closed | aoz mine does not accept new issue | 11/11/2022 12:34 PM | Laurant Weill | | none |
| 342 | AOZ Studio Beta | Bug | Normal | Closed | Compilation error if a comment with a comma follows #manifest or #fullScreen | 09/03/2020 07:55 PM | Laurant Weill | | 0.9.8.1 |
| 934 | AOZ Studio Beta | Bug | Normal | Closed | new test of AOZ Mine | 11/11/2022 12:32 PM | Laurant Weill | | 1.0.0 (B16) u25 |
| 203 | AOZ Studio Beta | Bug | Normal | Resolved | Rotate + zoom + skew screen screws up display | 09/08/2021 11:42 AM | Laurant Weill | | |
| 154 | AOZ Studio Beta | Bug | High | Closed | Windows display/resolution parameter: if higher than 100% we miss the first lines to display, | 09/14/2020 12:57 PM | Laurant Weill | 0.9.4 | 0.9.9.4 |