

Issues

| # | Project | Tracker | Priority | Status | Subject | Updated | Author | Affected version | Target version |
|-----|-----------------|---------|----------|--------|--|---------------------|----------------|------------------|-----------------|
| 843 | AOZ Studio Beta | Bug | Normal | Closed | Paste Bob with a rotation leave some strange artifacting | 02/13/2022 05:29 PM | Jason Wroe | 1.0.0 (B10) u16 | none |
| 845 | AOZ Studio Beta | Bug | Normal | Closed | play audio with an expression gives an error | 02/13/2022 05:29 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 810 | AOZ Studio Beta | Bug | Normal | Closed | Del Asset giving an internal error | 02/13/2022 05:29 PM | Paul Kitching | 1.0.0 (B10) u16 | none |
| 766 | AOZ Studio Beta | Bug | Normal | Closed | Bar command draws bars 1 pixel too small in both directions. | 02/13/2022 05:28 PM | Brian Flanagan | 1.0.0 (B8) | 1.0.0 (B10) u16 |
| 857 | AOZ Studio Beta | Bug | Normal | Closed | Some text window effects aren't working. | 11/07/2021 09:40 PM | Brian Flanagan | 1.0.0 (B10) u16 | none |
| 789 | AOZ Studio Beta | Bug | Normal | Closed | volume audio a,b-c gives internal error | 07/15/2021 10:13 AM | Paul Kitching | 1.0.0 (B8) | none |
| 725 | AOZ Studio Beta | Bug | Normal | Closed | Sprite Off is causing an internal error | 05/21/2021 09:37 PM | David Baldwin | Beta 7 | |
| 121 | AOZ Studio Beta | Bug | High | Closed | Limit Bob | 02/13/2022 05:29 PM | Nick Morison | Beta RC2 | 0.9.5 |
| 402 | AOZ Studio Beta | Bug | High | Closed | Chr\$(8), Chr\$(9), Chr\$(10), Chr\$(12),Chr\$(13) are not processed properly in AOZ. | 02/13/2022 05:29 PM | Brian Flanagan | 1.0.0 (B10) u16 | |
| 847 | AOZ Studio Beta | Bug | High | Closed | Bsave is saving one less byte than it should. Also, the example shown on the F5 help is wrong. | 10/22/2021 11:55 AM | Brian Flanagan | | 1.0.0 (B10) u16 |
| 846 | AOZ Studio Beta | Bug | High | Closed | Bob command does not use the graphic cursor as it should! | 10/15/2021 11:57 AM | Brian Flanagan | 1.0.0 (B10) u16 | none |
| 803 | AOZ Studio Beta | Bug | High | Closed | Sounds play intermittently. (Approximately every other time they're called.) | 09/22/2021 09:41 PM | Brian Flanagan | 1.0.0 (B10) u16 | none |