Issues

#	Project	Tracker	Priority	Status	Subject	Updated	Author	Affected version	Target version
847	AOZ Studio Beta	Bug	High	Closed	BSave is saving one less byte than it should. Also, the example shown on the F5 help is wrong.	10/22/2021 11:55 AM	Brian Flanagan		1.0.0 (B10) u16
846	AOZ Studio Beta	Bug	High	Closed	Bob command does not use the graphic cursor as it should!	10/15/2021 11:57 AM	Brian Flanagan	1.0.0 (B10) u16	none
803	AOZ Studio Beta	Bug	High	Closed	Sounds play intermittently. (Approximately every other time they're called.)	09/22/2021 09:41 PM	Brian Flanagan	1.0.0 (B10) u16	none
402	AOZ Studio Beta	Bug	High	Closed	Chr$(8), Chr$(9), Chr$(10), Chr$(12),Chr$(13) are not processed properly in AOZ.	02/13/2022 05:29 PM	Brian Flanagan	1.0.0 (B10) u16	
857	AOZ Studio Beta	Bug	Normal	Closed	Some text window effects aren't working.	11/07/2021 09:40 PM	Brian Flanagan	1.0.0 (B10) u16	none
766	AOZ Studio Beta	Bug	Normal	Closed	Bar command draws bars 1 pixel too small in both directions.	02/13/2022 05:28 PM	Brian Flanagan	1.0.0 (B8)	1.0.0 (B10) u16
725	AOZ Studio Beta	Bug	Normal	Closed	Sprite Off is causing an internal error	05/21/2021 09:37 PM	David Baldwin	Beta 7	
843	AOZ Studio Beta	Bug	Normal	Closed	Paste Bob with a rotation leave some strange artifacting	02/13/2022 05:29 PM	Jason Wroe	1.0.0 (B10) u16	none
121	AOZ Studio Beta	Bug	High	Closed	Limit Bob	02/13/2022 05:29 PM	Nick Morison	Beta RC2	0.9.5
845	AOZ Studio Beta	Bug	Normal	Closed	play audio with an expression gives an error	02/13/2022 05:29 PM	Paul Kitching	1.0.0 (B10) u16	none
810	AOZ Studio Beta	Bug	Normal	Closed	Del Asset giving an internal error	02/13/2022 05:29 PM	Paul Kitching	1.0.0 (B10) u16	none
789	AOZ Studio Beta	Bug	Normal	Closed	volume audio a,b-c gives internal error	07/15/2021 10:13 AM	Paul Kitching	1.0.0 (B8)	none